



Psionics for Planar Monsters A to K

The purpose of this file is to provide a guide to the psionic powers which PLANESCAPE monsters might possess, updated to the system provided in *Players Option: Skills and Powers*. In some cases, this has involved a slight alteration of statistics; in others, reference to 1st Edition manuals has been made, or psionic capabilities have been created entirely by my own hand. Feel free to use these statistics in your game, and to change what you don't like. Remember also to adjust the XP values of monsters to reflect their increased power.

For Planar Monsters from L to Z, [Click Here](#)

See also Alec Fleshner's article about the [PLANESCAPE Factions and Psionics](#), on my [PLANESCAPE Psionics Page](#).

Aasimon

Agathinon

Level Dis/Sci/Dev Attack/Defense MTHAC0 MAC PSPs

8 3/4/13 All /All 13 7 177

- Clairsentient - Sciences: Clairaudience, Clairvoyance, Object Reading. Devotions: All-Round Vision, Danger Sense.
- Psychoportive - Devotions: Astral Projection, Dimensional door, Dimension Walk, Time/space Anchor, Wrench.
- Telepathic - Sciences: Mindlink. Devotions: Attraction, Life Detection, Mind Bar, Psychic Impersonation, Suppress Fear, Telempathic Projection.

Astral Deva

Level Dis/Sci/Dev Attack/Defense MTHAC0 MAC PSPs

12 4/6/17 EW, MT, PB, PsC / MB, MBk, TS 9 5 210

- Clairsentient - Sciences: Aura Sight. Devotions: Danger Sense, Know Location, Spirit Sense.
- Psychokinetic - Sciences: Telekinesis. Devotions: Control Light, Inertial Barrier, Soften.
- Psychoportive - Sciences: Probability Travel, Teleport. Devotions: Blink, Dimensional Door, Phase, Teleport Trigger.
- Telepathic - Sciences: Domination, Mindlink. Devotions: Awe, Conceal Thoughts, ESP, Identity Penetration, Invincible Foes, Post-Hypnotic Suggestion.

Planetars

Level Dis/Sci/Dev Attack/Defense MTHAC0 MAC PSPs

14 5/7/19 All / All 7 0 288

- Clairsentient - Sciences: Aura Sight. Devotions: Combat Mind, Feel Light, Feel Sound.
- Psychokinetic - Sciences: Telekinesis. Devotions: Deflect, Inertial Barrier, Molecular Agitation.
- Psychometabolic - Sciences: Split personality. Devotions: Absorb Disease, Body Control, Catfall, Cell Adjustment, Displacement, Graft Weapon, Lend Health, Suspend Animation.
- Psychoportive - Sciences: Probability Travel, Teleport. Devotions: Dimensional Door, Teleport Lock.
- Telepathic - Sciences: Domination, Mindlink. Devotions: False Sensory Input, Life Detection, Truthhear.

Solar

Level Dis/Sci/Dev Attack/Defense MTHAC0 MAC PSPs

22 5/11/23 All / All -1 -2 354

- Clairsentient - Sciences: Cosmic Awareness, Precognition, Sensitivity to Psychic Impressions. Devotions: Danger Sense, Predestination, Probability manipulation, Psionic sense, Spirit Sense.
- Psychokinetic - Sciences: Telekinesis. Devotions: Control Flames, Control Light, Control Sound, Mass Manipulation, Molecular Manipulation.
- Psychometabolic - Sciences: Metamorphosis. Devotions: Absorb Disease, Biofeedback, Body Equilibrium, Ectoplasmic Form, Lend Health, Share Strength.
- Psychoportive - Devotions: Dimensional Door, Dimension Walk, Phase, Pocket Dimension.
- Telepathic - Sciences: Aura Alteration, Domination, Mindlink, Probe, Psychic Surgery, Superior Invisibility. Devotions: Mind Bar, Receptacle, Telempathic Projection.

Animal Lords

All Animal Lords are immune to psionic attacks.

Baatezu

Amnizu

Level	Dis/Sci/Dev	Attack/Defense	MTHAC0	MAC	PSPs
8	3/4/13	II, MT / MB, MBk, TS	13	6	121

- Psychokinetic - Sciences: Disintegrate, Telekinesis. Devotions: Animate Shadow, Molecular Agitation.
- Psychometabolic - Devotions: Aging, Cause Decay, Double Pain.
- Telepathic - Sciences: Mindlink, Mindwipe. Devotions: Amnesia, Aversion, Awe, False Sensory Input, Inflict Pain, Phobia Amplification, Psionic Amplification.

Cornugon

Level	Dis/Sci/Dev	Attack/Defense	MTHAC0	MAC	PSPs
9	3/5/14	EW, MT / MB, MBk, TS	12	6	113

- Psychokinetic - Sciences: Telekinesis. Devotions: Ballistic Attack, Control Flames.
- Psychometabolic - Sciences: Death field, Life Draining. Devotions: Aging, Body Weaponry, Cell Adjustment, Double Pain, Expansion, Graft Weapon.
- Telepathic - Sciences: Mindflame, Mindlink. Devotions: Aversion, Awe, Identity Penetration, Inflict Pain, Life Detection.

Gelugon

Level	Dis/Sci/Dev	Attack/Defense	MTHAC0	MAC	PSPs
10	4/5/15	EW, II / MB, MBk, TS	11	4	166

- Psychokinetic - Devotions: Cryokinesis.
- Psychometabolic - Sciences: Shadowform. Devotions: Displacement, Double Pain, Graft Weapon, Spider Touch.
- Psychoportation - Sciences: Banishment, Teleport. Devotions: Astral Projection, Dimensional Door, Time/space Anchor.

- Telepathic - Sciences: Mindlink, Probe. Devotions: Aversion, ESP, Inflict Pain, Mind Bar, Telempathic Projection.

Pit Fiend

Level	Dis/Sci/Dev	Attack/Defense	MTHAC0	MAC	PSPs
12	4/6/17	EW, PB, PsC / IF, MB, TS	9	3	213

- Psychokinetic - Sciences: Telekinesis. Devotions: Animate Object, Animate Shadow, Control Flames, Molecular Manipulation, Molecular Agitation.
- Psychometabolic - Sciences: Death Field, Life Draining. Devotions: Aging, Cause Decay, Double pain, Ectoplasmic Form, Graft Weapon.
- Psychoportive - Sciences: Teleport, Teleport Other. Devotions: Blink, Dimension Walk, Teleport Lock, Time/space Anchor.
- Telepathic - Sciences: Mindlink. Devotions: Awe, Inflict Pain, Phobia Amplification.

Baku

Level	Dis/Sci/Dev	Attack/Defense	MTHAC0	MAC	PSPs
12	4/6/17	MT, PsC/All	9	-1	200

- Clairvoyance - Sciences: Aura Sight. Devotions: Comprehend Writing, Danger Sense.
- Psychometabolism - Sciences: Animal Affinity, Metamorphosis. Devotions: Absorb Disease, Cause Sleep, Cell Adjustment, Displacement, Ectoplasmic Form, Lend Health, Reduction.
- Psychoportation - Sciences: Probability Travel. Devotions: Dream Travel, Astral Projection.
- Telepathic - Sciences: Mindlink, Superior Invisibility. Devotions: Awe, Conceal Thoughts, Invisibility (see below), Mind Bar, Telempathic Projection, Truthhear.

Baku can activate Invisibility at will, with no chance of failure. This costs 0 PSPs.

Cranium Rat

Level	Dis/Sci/Dev	Attack/Defense	MTHAC0	MAC	PSPs
*	see below	see below	*	*	*

* varies according to Intelligence

Individually, cranium rats possess no psionic powers; however, in larger groups the group mind of the cranium rat is equal to that of a potent wild talent. Every five rats in a group

generates 1 point of Intelligence in the hive mind; the table below lists psionic powers that the cranium rat colony gains *in addition* to the special abilities listed in the *PLANESCAPE Monstrous Supplement*.

INTELLIGENCE ABILITY

1-8	No psionic ability
9	1st level; 1/0/1; none/MBk; MTHACO 20; MAC 9; 15 PSPs
10	2nd level; 1/0/2; II/MBk; MTHACO 19; MAC 9; 20 PSPs
10-11	3rd level; 1/1/3; II/MBk; MTHACO 18; MAC 8; 30 PSPs
12-13	4th level; 2/2/5; II, EW/MBk, TS; MTHACO 17; MAC 7; 45 PSPs
14	5th level; 2/3/10; II, EW, PB/MB, MBk, TS; MTHACO 16; MAC 6; 55 PSPs
15-16	7th level; 3/4/12; II, EW, PB, PsC/All; MTHACO 14; MAC 5; 70 PSPs
17-18	10th level; 4/5/15; All/All; MTHACO 11; MAC 3; 110 PSPs
19	12th level; 4/6/17; All/All; MTHACO 9; MAC 1; 135 PSPs
20	15th level; 5/8/20; All/All; MTHACO 6; MAC -1; PSPs 155

Cranium rats prefer powers of stealth, perception, and communication.

Crysmal

Level	Dis/Sci/Dev	Attack/Defense	MTHACO	MAC	PSPs
4	2/2/9	PsC, MT/MBk	17	7	90+1d20

- Psychokinetic - Devotions: Control Light, Magnetize, Molecular Agitation.
- Telepathic - Sciences: Mindlink, Probe. Devotions: Amnesia, Aversion, ESP, Inflict Pain, Invisibility, Send Thoughts.

Dhour

Level	Dis/Sci/Dev	Attack/Defense	MTHACO	MAC	PSPs
7	3/4/12	All/All	14	7	150

- Psychometabolic - Devotions: Chameleon Power, Displacement, Ectoplasmic Form.
- Psychoportive - Sciences: Probability Travel, Teleport. Devotions: Astral Projection, Teleport Trigger, Time/space Anchor.
- Telepathy - Sciences: Mindlink, Superior Invisibility. Devotions: Contact, ESP, False Sensory Input, Invisibility, Life Detection, Phobia Amplification.

Drelb

Level Dis/Sci/Dev Attack/Defense MTHAC0 MAC PSPs

* see below see below * * n/a

* as the psionist's statistics.

Drelbs are inhabitants of the Negative Material Plane that have the facility of imitation and/or reflection of psionic power. Any power used within 30 feet of the creature or any psionic attack directed at it is imitated or reflected back at the attacker.

Eater of Knowledge

Level Dis/Sci/Dev Attack/Defense MTHAC0 MAC PSPs

10 3/7/14 All / All 11 2 210

- Psychokinetic - Sciences: Disintegrate, Project Force, Telekinesis. Devotions: Animate Object, Control Body, Control Wind, Inertial Barrier, Molecular Agitation, Soften.
- Psychoportive - Sciences: Probability Travel. Devotions: Astral Projection, Dimensional Door.
- Telepathic - Sciences: Domination, Mindlink, Probe. Devotions: ESP, Inflict pain, Invincible Foes, Invisibility, Phobia Amplification, Synaptic Static.

Einheriar

Individual einheriar have the class and level that they held in life. If the einheriar come from one of the Upper Planes of Law (Arcadia, Mt Celestia, and Bytopia) or from Elysium, there is a chance that it might possess psionic powers. Roll twice for each individual encountered to determine this, replacing the charts in the PS Monstrous Compendium with the ones below:

CLASS*	LEVEL**
1-50 Fighter	1-50 4
51-55 Ranger	51-75 5
56-60 Paladin	76-88 6
61-70 Priest	89-94 7
71-79 Wizard	95-97 8
80-83 Specialist	98 9
84-87 Thief	99 10
88-97 Bard	100 11-16
98-99 Psionist	
100 Wild Talent; reroll ignoring 00	

- * Roll again if plane alignment precludes a class.
- ** Divide level by 2 or 3 for multiclass.

Hollyphant

Level	Dis/Sci/Dev	Attack/Defense	MTHAC0	MAC	PSPs
6	2/3/8	EW, MT, PB / All	15	3	120

- Clairsentient - Sciences: Aura Sight, Precognition. Devotions: Danger Sense, Know Location, Poison Sense, Spirit Sense.
- Telepathic - Sciences: Mindlink. Devotions: ESP, Identity Penetration, Invisibility, Post-Hypnotic Suggestion.

