

# Curse, Curse, Curse Them ALL!

<Source Unknown>

I can't remember where I picked up this little thingy, and although it's short and simple, it nevertheless provides you with some ideas to what you can curse your players with. Also, I have no idea who wrote this.

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Bergen, Norway  
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1. Anyone older than than him will not listen to him.
2. Those of a higher station in life will always believe he's lying (or up to something no good).
3. You always buy inferior spell components (weakening spells or increase chance of spell failure).
4. People keep bothering the mage when he is trying to memorize spells.
5. Thieves always finds traps when searching (even if there are none).
6. People you meet will always point at you and say "You're *cursed!*".
7. People you meet will point and say "You *were* cursed!".
8. Your nostral hairs grow to twice their length, trimming will double length again (cumulative).
9. You gain a GLOSSY, shiny, reflective forehead, it is your pride and joy so you must always keep it clean.
10. The horse you ride always appears as a wooden rocking horse to others.
11. You can't talk, communication possible by farting (may or may not cast verbal component spells).
12. Lactation, you chest is always soaked with your milk, therefore dirty armor, increased bacterial growth, chest colds, embarrassment etc.
13. No one believes you, unless you sing and dance the story or situation to them.
14. Can't remember!